

# SPATIAL DATABASES

## Final Project

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## 1 Introduction and Methods

I chose the Coachella Valley Music and Arts Festival(or simply, Coachella) for my project. In designing the database for Coachella, I first identified key entities essential for managing the event and these are: **Stages**, **Food Areas**, **Facilities**, **Vendors**, **Emergency Exits**, **Visitors**, and **Artist Lineups**.



Figure 1: Layout

I then defined attributes for each entity to capture relevant information. For example, **Stages** have attributes like **capacity** and **music type**, while **Food Areas** include **cuisine type** and **seating capacity**. I included foreign keys to establish some (dependent) relationships, such as linking stages to their nearest food areas

and emergency exits. Then, I established relationships to reflect real-world interactions - for instance, [Stages](#) host multiple [Artist Lineups](#), and [Food Areas](#) contain multiple [Vendors](#). Also, [Visitors](#) interact with multiple [Stages](#), [Food Areas](#), and [Facilities](#). I used dbdiagram.io for coming up with the UML diagram and I was unable to visually represent the many-to-many relationships involving visitors on this diagram. These M:N relationships are conceptually important, as we discussed in class.

I used ChatGPT to allocate spatial data. I gave it the bounding coordinates of the venue and instructed it to place emergency exits on the boundary and randomly allocate points within the boundary for all other entities. This helped me overcome the problem I faced while manually creating shapefiles in QGIS. I also asked ChatGPT to generate realistic pseudodata as instructed in the project. For the artist lineup, I used some data entries from this website that had the past schedule.

## 1.1 Database Replication

To replicate my database, please run the following files in order:

- `1create_tables.sql`
- `2pseudodata.sql`
- `3artists.sql`
- `4sample_queries.sql`

## 2 Model

Entity	Attributes
Stage	stage_id (PK), name, capacity, music_type, emergency_exit_id (FK), nearest_food_area_id (FK)
Food area	food_area_id (PK), name, cuisine_type, seating_capacity, emergency_exit_id (FK)
Facility	facility_id (PK), type, emergency_exit_id (FK)
Vendor	vendor_id (PK), name, type, opening_time, closing_time, food_area_id (FK), emergency_exit_id (FK)
Emergency exit	exit_id (PK), zone
Visitor	visitor_id (PK), access_level
Artist lineup	lineup_id (PK), artist_name, performance_time, stage_id (FK)

Table 1: Entities and attributes

Class	Relationship	Class
Stage	hosts/has (1:N)	Artist lineup
Food area	contains (1:N)	Vendor
Stage	near (N:1)	Food area
Stage	near (N:1)	Emergency exit
Food area	near (N:1)	Emergency exit
Facility	near (N:1)	Emergency exit
Vendor	near (N:1)	Emergency exit
Vendor	located in (N:1)	Food area
Visitor	visits (M:N)	Stage
Visitor	visits (M:N)	Food area
Visitor	uses (M:N)	Facility

Table 2: Relationships

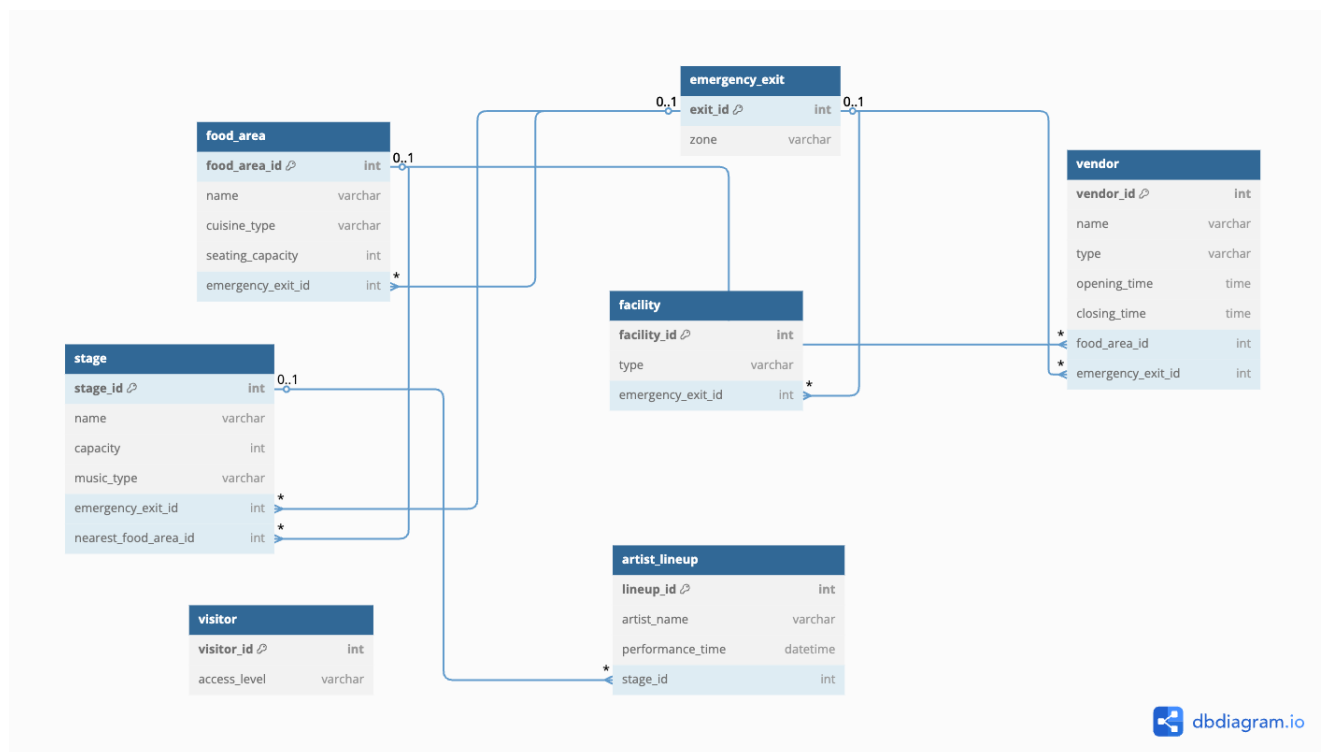


Figure 2: UML